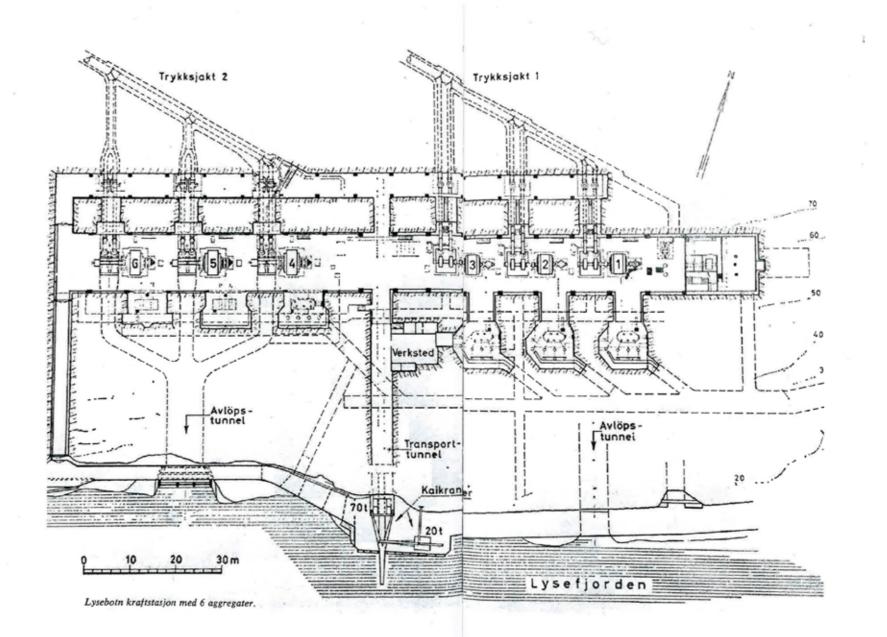
LYSEBOTN 1

Sleep

Eat

Bath

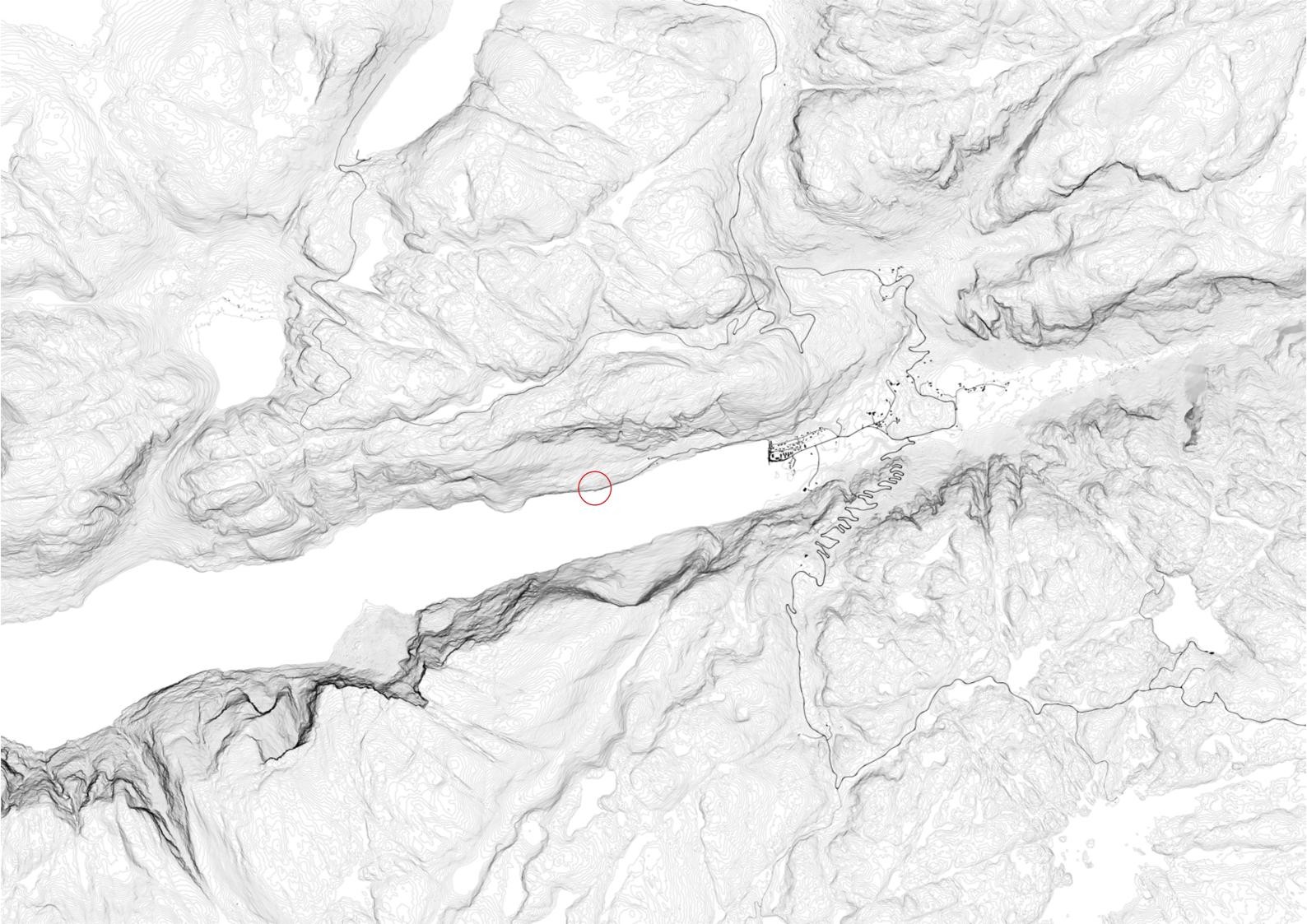










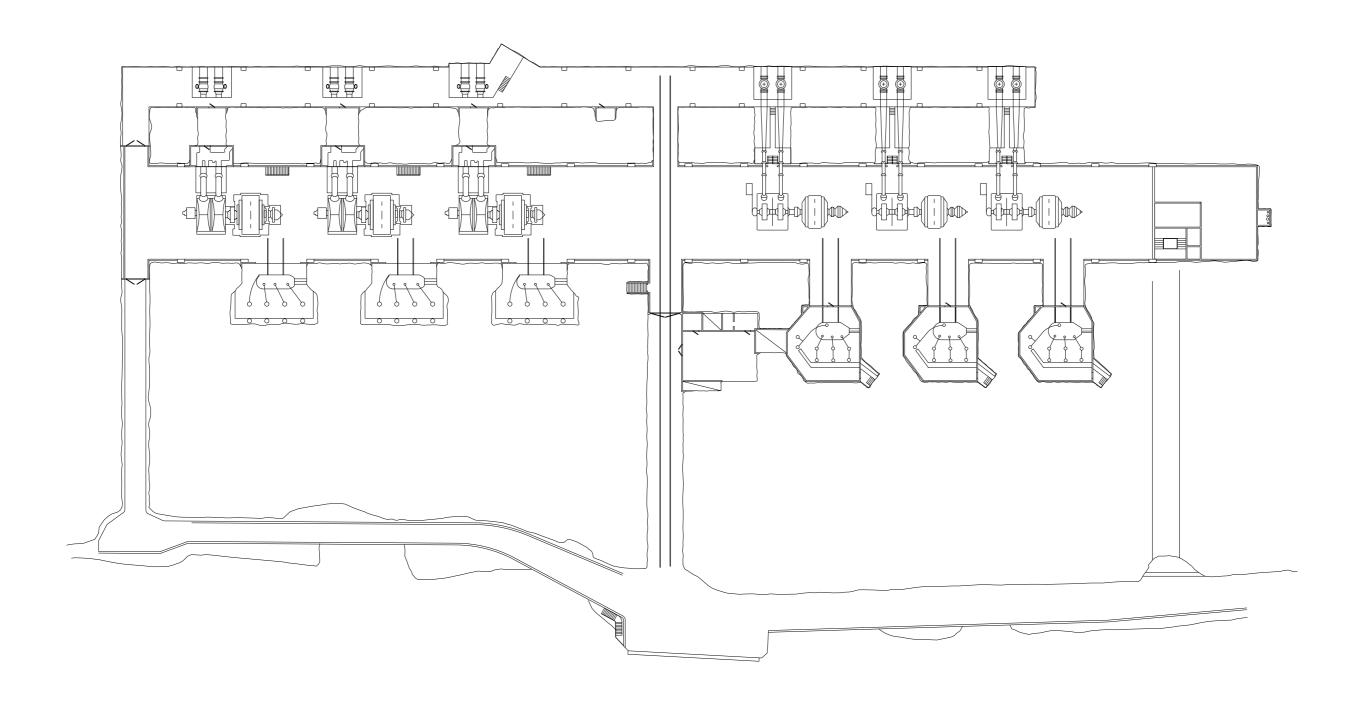






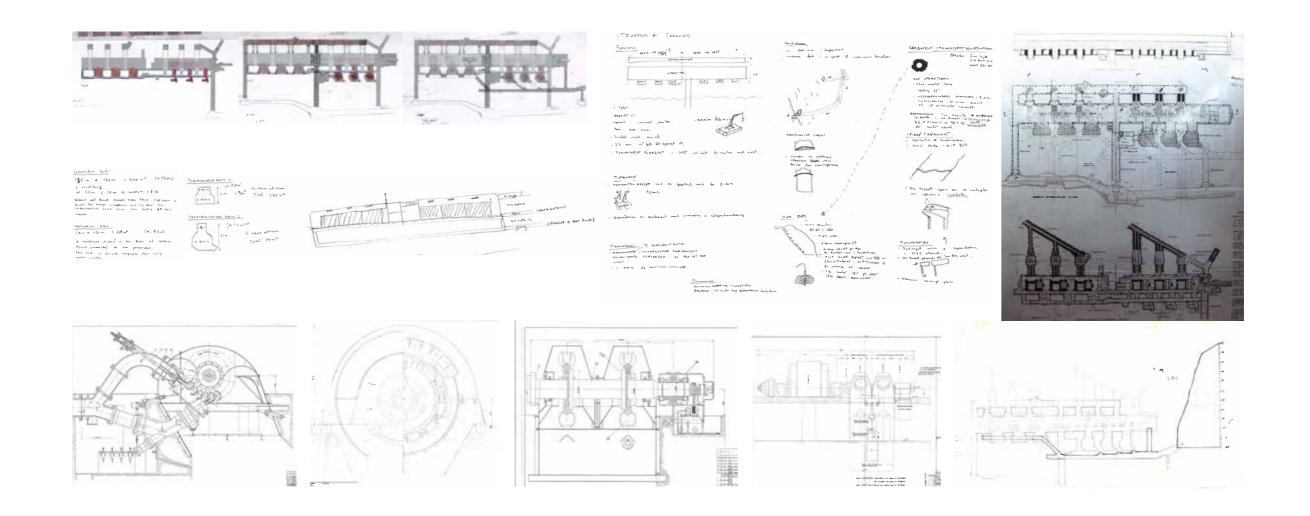


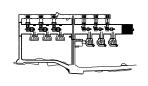


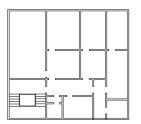


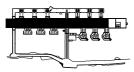


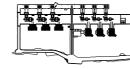










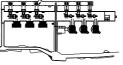


Transformatorhall 2

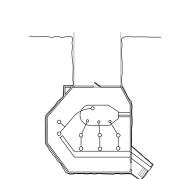
Width: 10m

Length: 16,5m Height: 9,2m

Area: 396m2

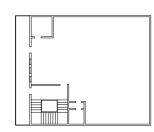






Controlroom

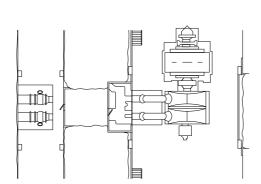
Width: 13,5M Length: 14,5M Height: 14M Area: 543m2

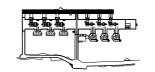


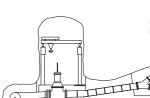
O 🔆 O

Generatorhall

Width: 13,5M Length: 160M Height: 20,5M Area: 2000M2



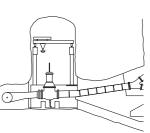


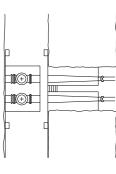




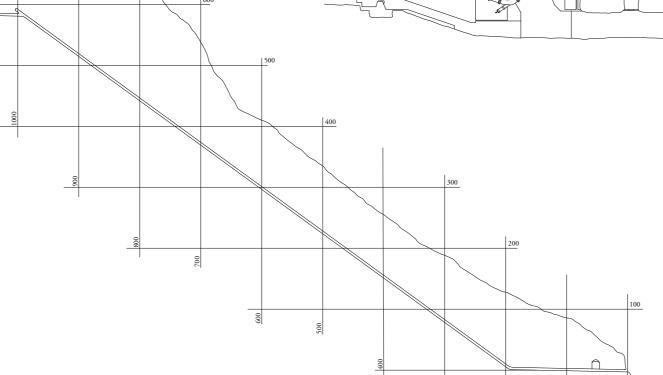


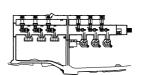
Bredde: 5,3m Lengde: 130m Høyde: 7.3m Areal: 698m2



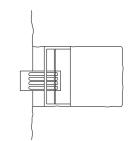


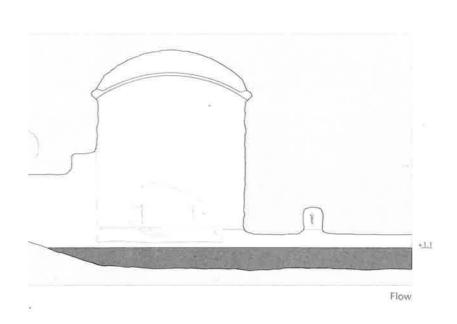


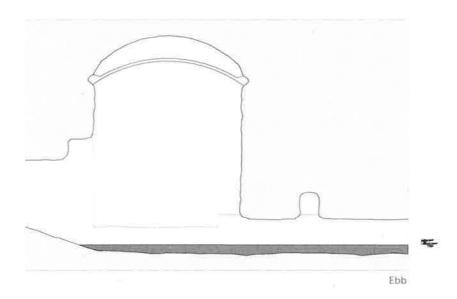


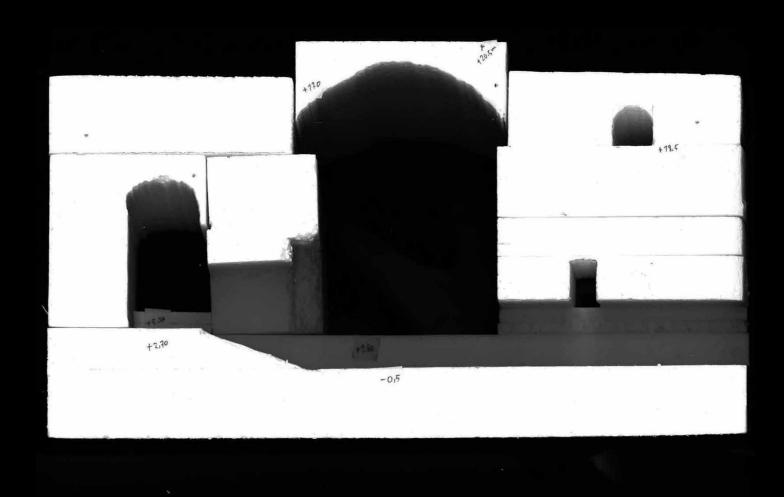






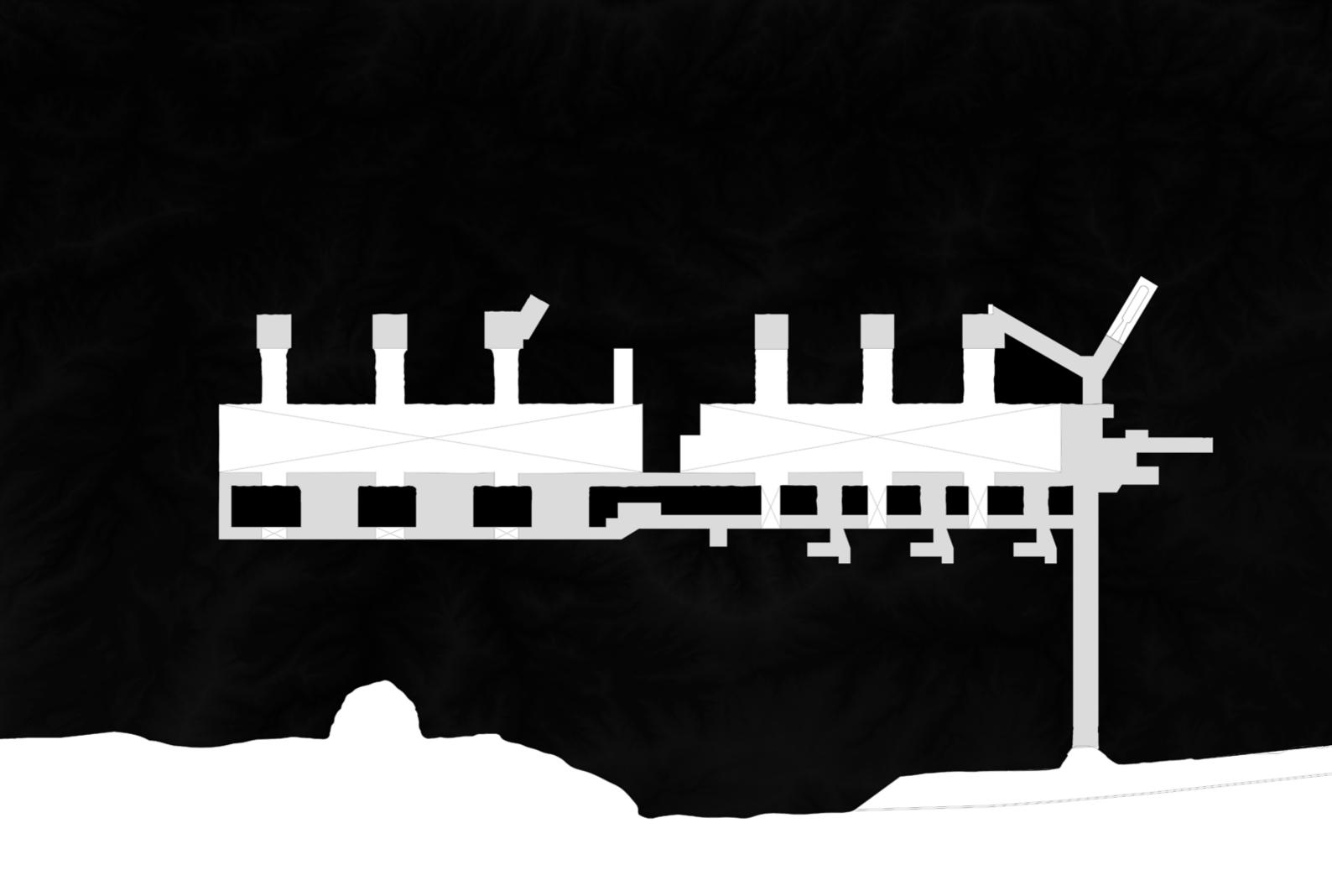


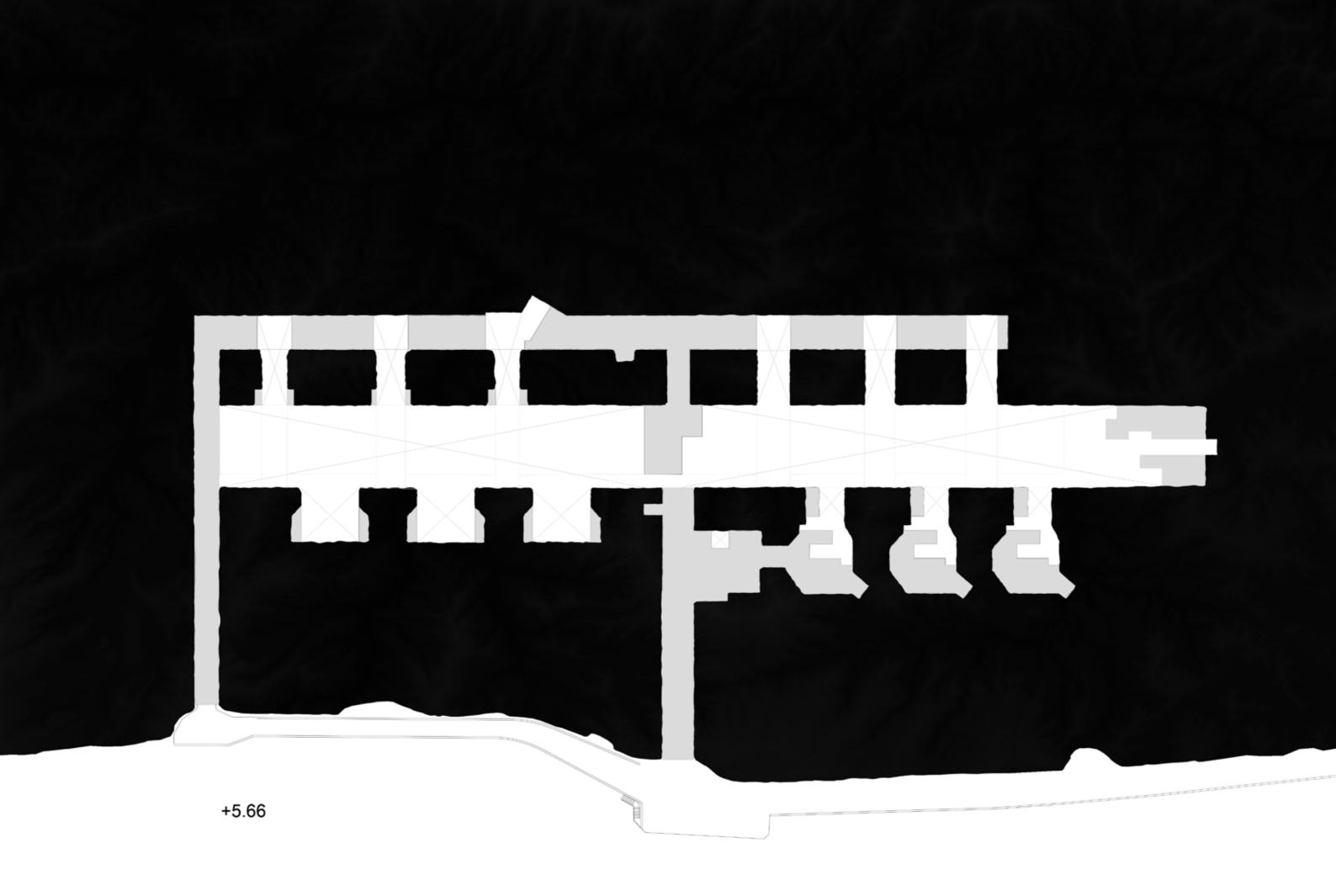


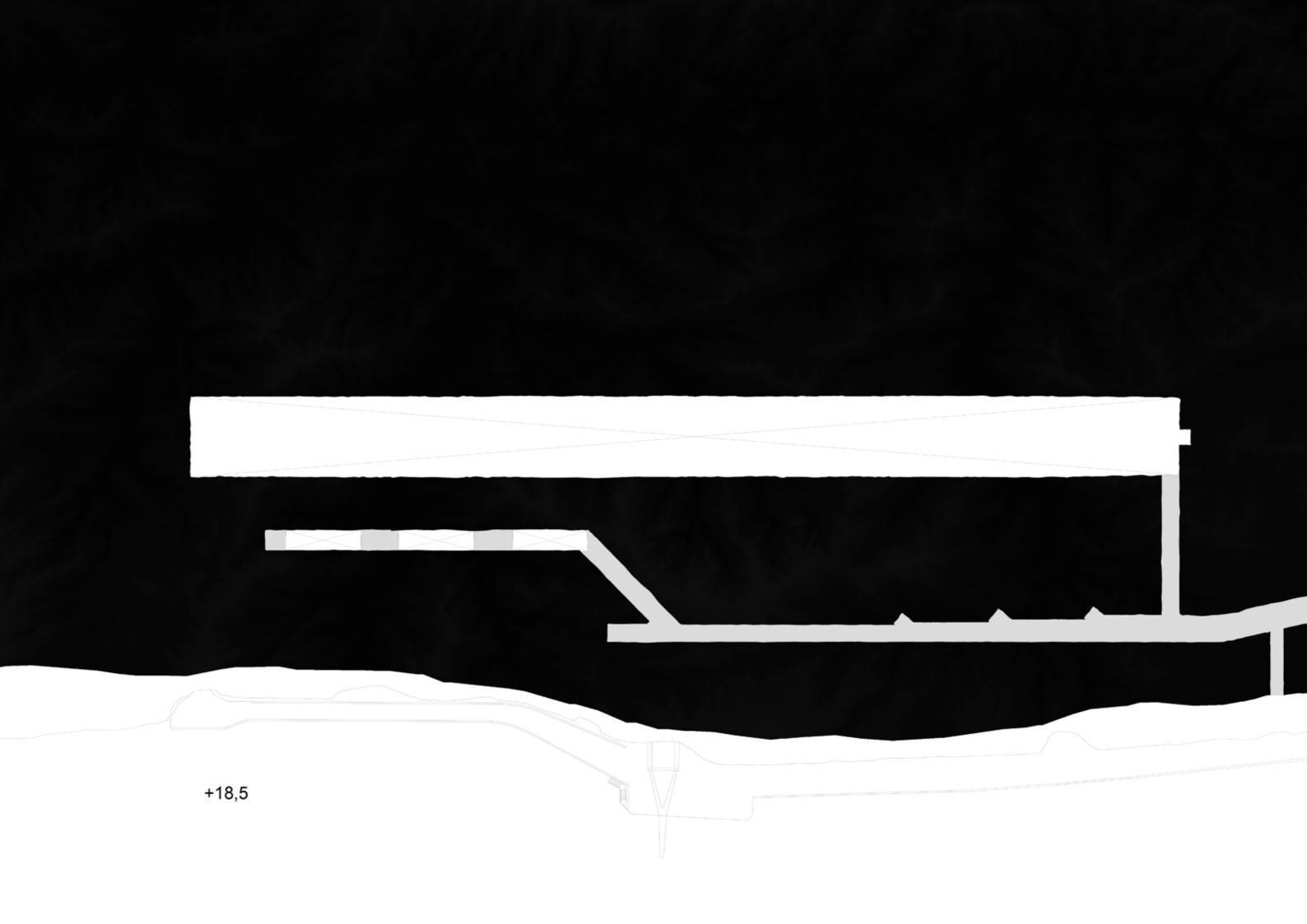




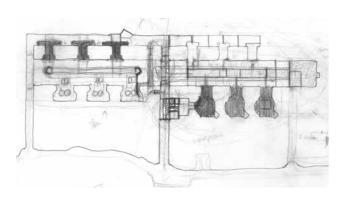


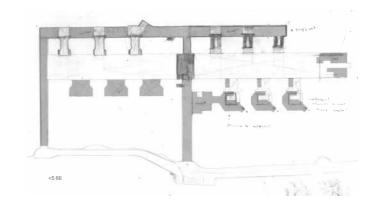


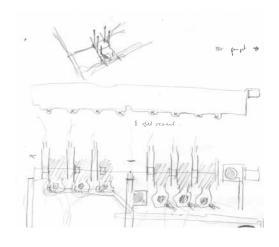


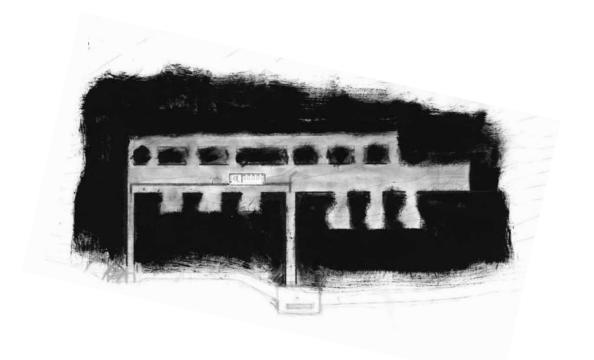


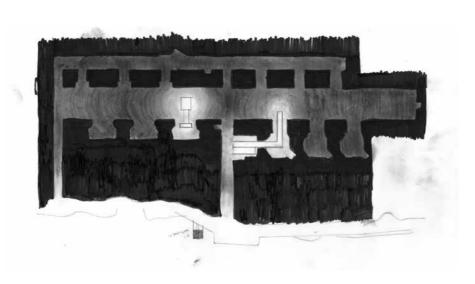




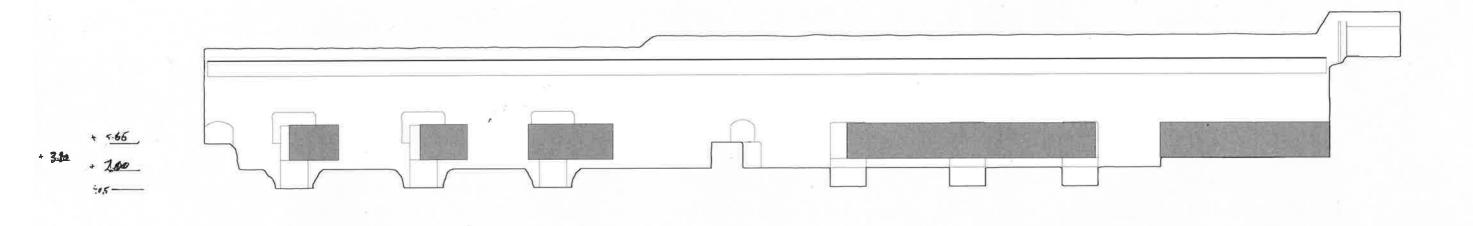


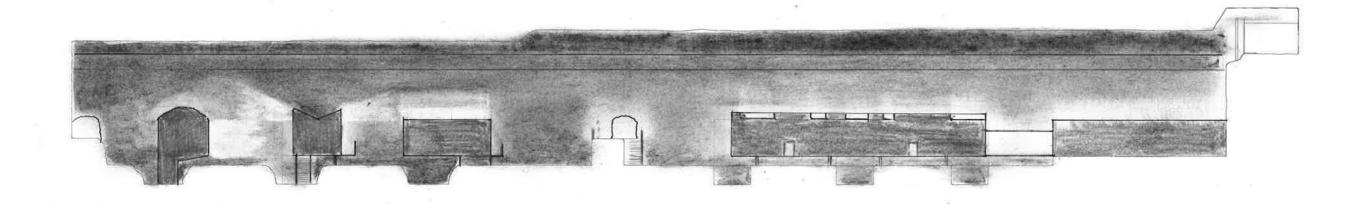












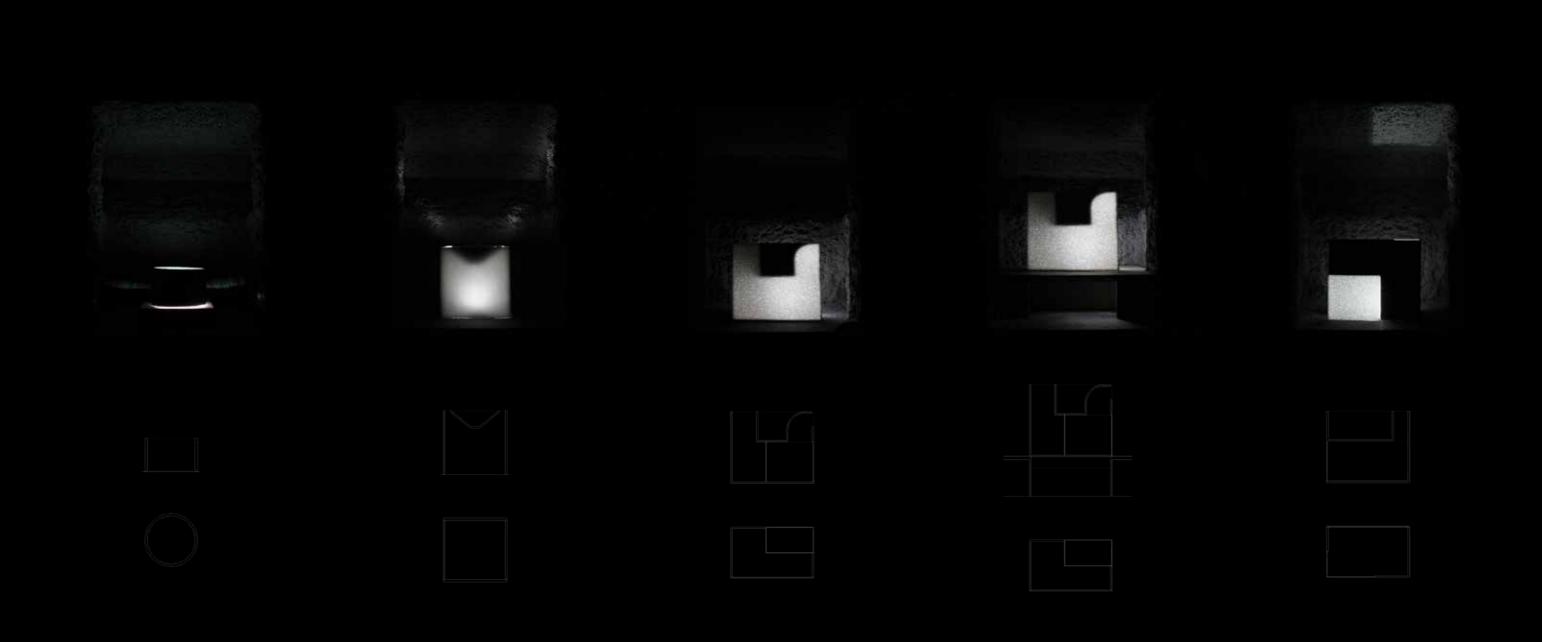
Imagine yourself being in a completely dark space. A space with walls so thick that it is impossible for the sun to infiltrate the heavy and foglike darkness. You cannot see the end of it and you cannot recognize the size of it. If you took your hand on the wall you would feel a cold and uneven surface, just like the one you are standing on. Sometimes the sound of dripping water echoes around you and slowly disappears. The attempt to stretch out you arms above you fails and the height of the room remains a mystery.

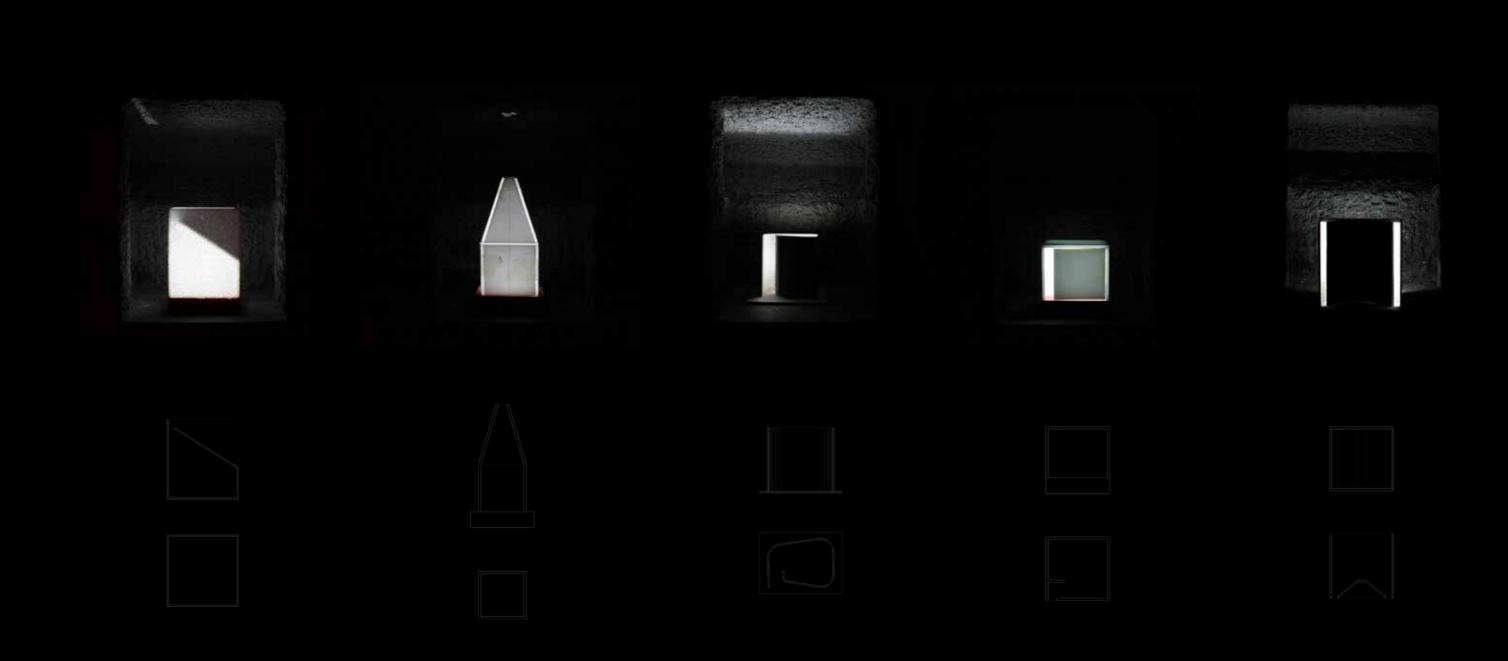
You could try to navigate by sliding your hand against the wall as you move, but you wouldn't know where you were going, for how long you would be walking and if the ground beneath your feet at one point would be gone.







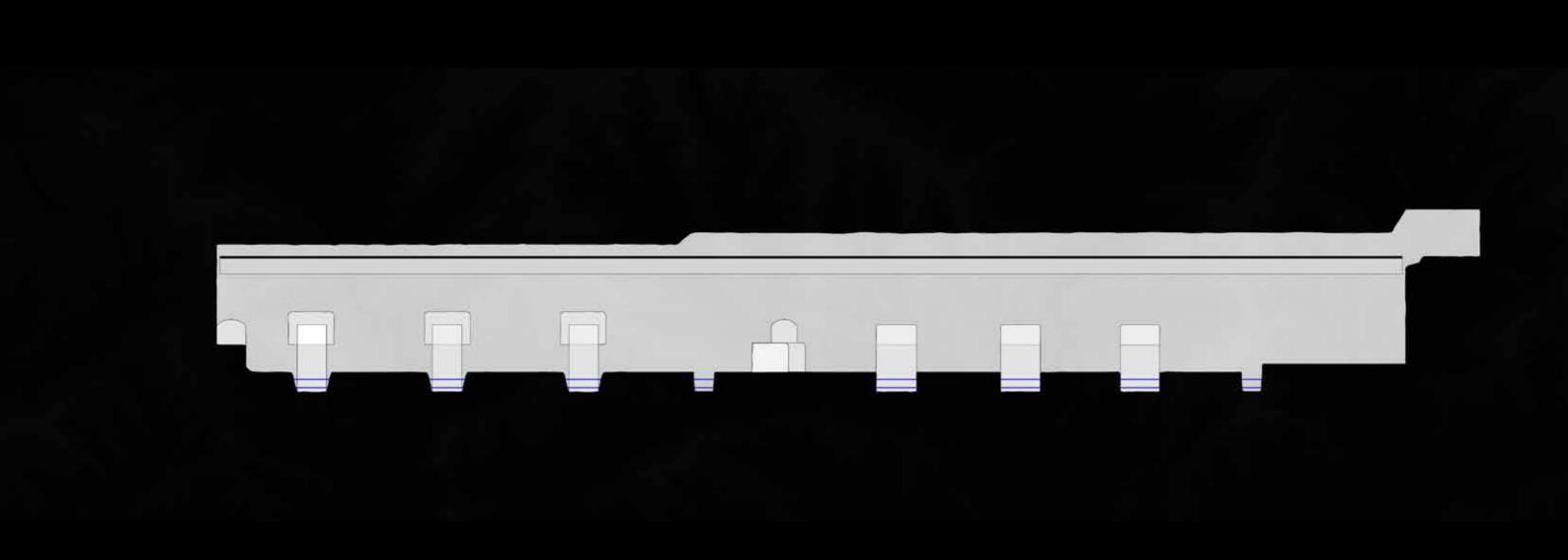


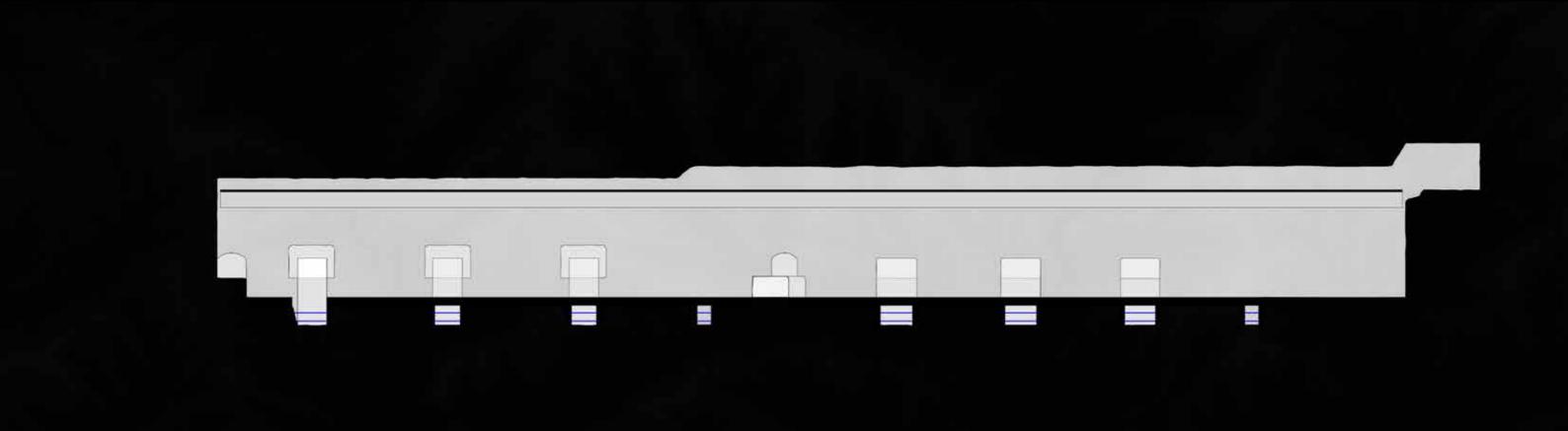


Total states that

Total states

How to light?





Sleep Eat Bath

