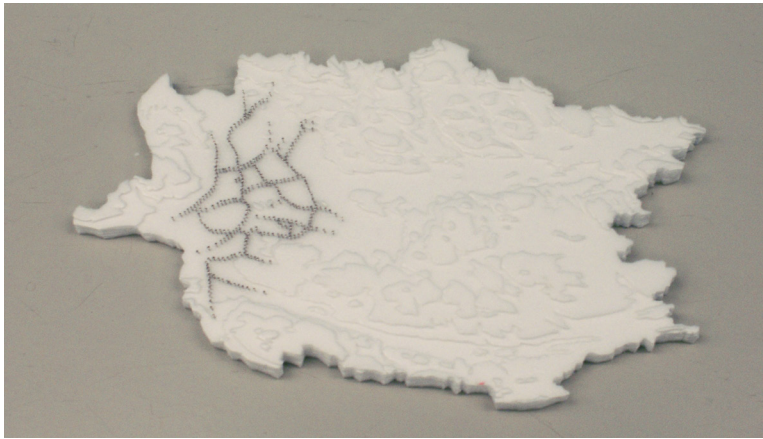
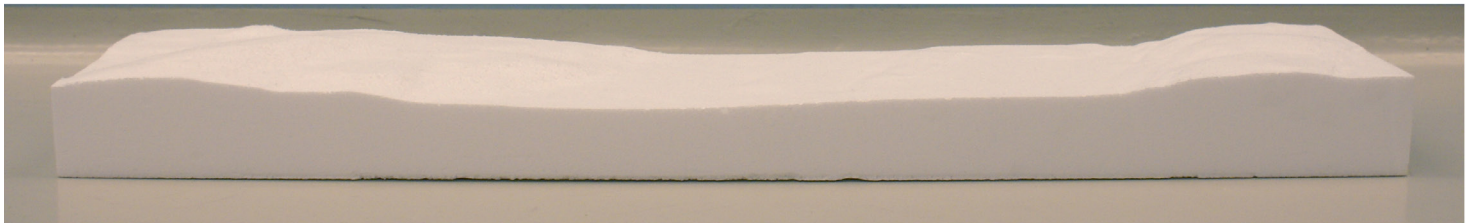


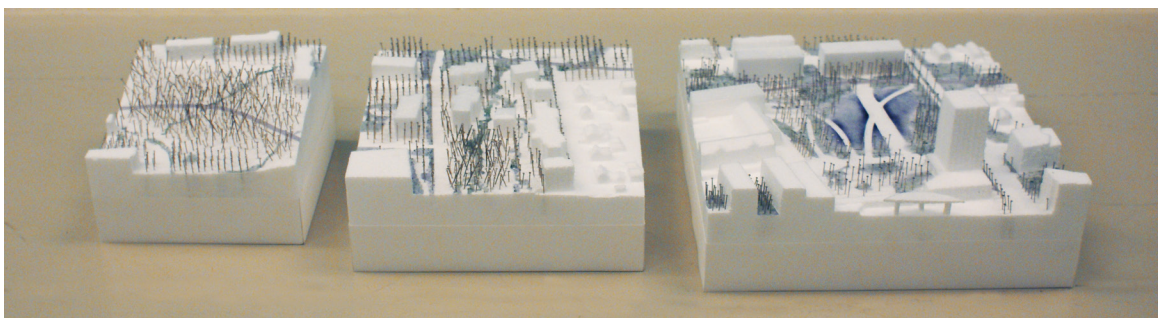
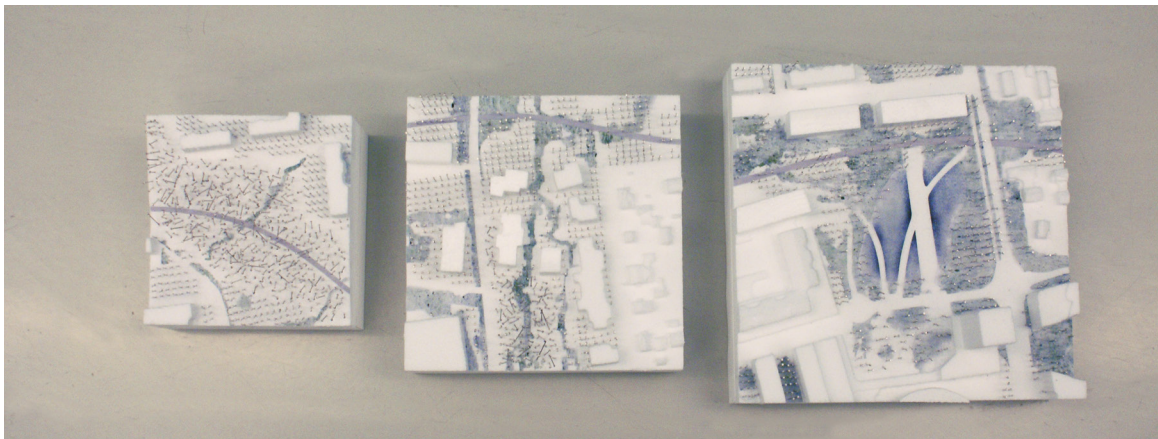
Model photos



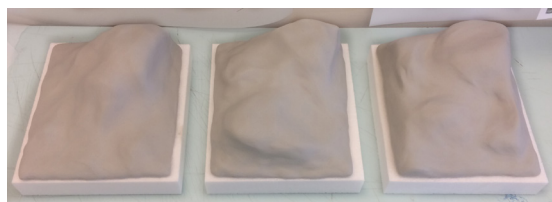
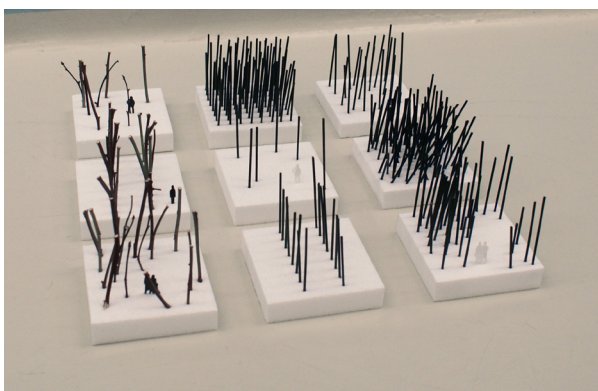
Watershed 1:40000



Citycentre 1:2000



Zooms 1:1000



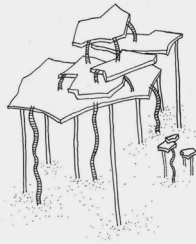
Conceptual working models

# Scenario drawings *Invisible Cities* - Italo Calvino



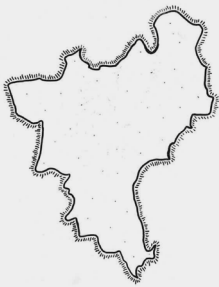
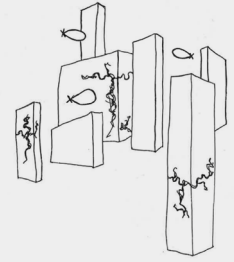
City of Zenobia

"Think that through the years and the storms continue to give their form, and those in which their other faces, the city or are created by it."



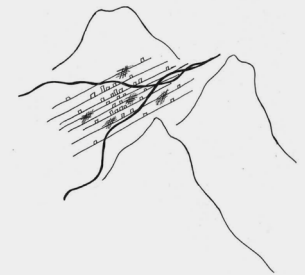
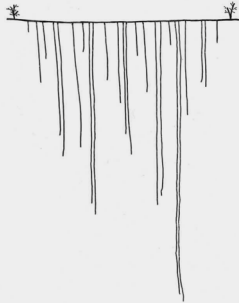
City of Zirma

"The city is redundant: it repeats itself so that something is in the mind."



City of Zaira

"A city that moves arbitrarily upward."



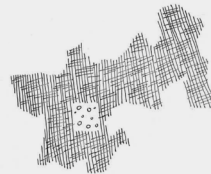
City of Zaira

"Fixed to remain unobscured and always the same, in order to be more easily remembered."



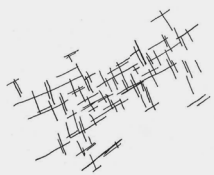
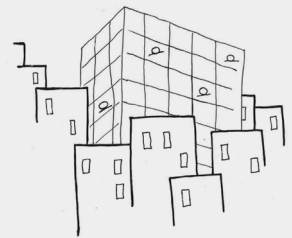
City of Zira

"If existence in all its moments is all of itself, Zira is the place of indivisible existence."



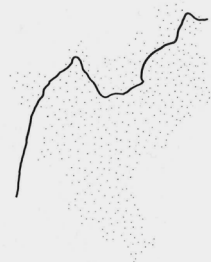
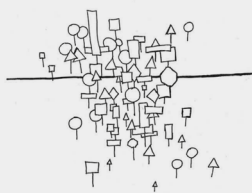
City of Fedra

"There must be room both for the big stone Fedra and the little Fedras in glass."



City of Tamara

"However the city may really be, beneath this thick coating of signs, whatever it may resemble or contain, you feel in Tamara without having discovered it."



City of Despina

"Each city recovers its form from the desert it appears... a border city between two deserts."

